





BMC Programme





08:30 - 08:45 Welcome by Jan Willem Rustenburg Welcome by Johannes Coetzee



08:45 - 09:15 Johan Alberts



09:15 - 10:00 Françoise Du Preez & Le Clus



10:00 – 10:20 Mid-morning break



10:20 - 12:00 Interactive Supply Chain Criticality Game
by Jan Willem Rustenburg & Tycho Lejeune



12:00 - 13:00 Lunch and evaluation

Johan Alberts





Françoise Du Preez & Le Clus





Spare Parts Management

New Vaal Colliery

09 November 2016



Real Mining. Real People. Real Difference.

Mid morning break 10:00 - 10:20 hour









A holistic supply chain view on **SPARE PARTS CRITICALITY**

Balanced risk identification and effective mitigation

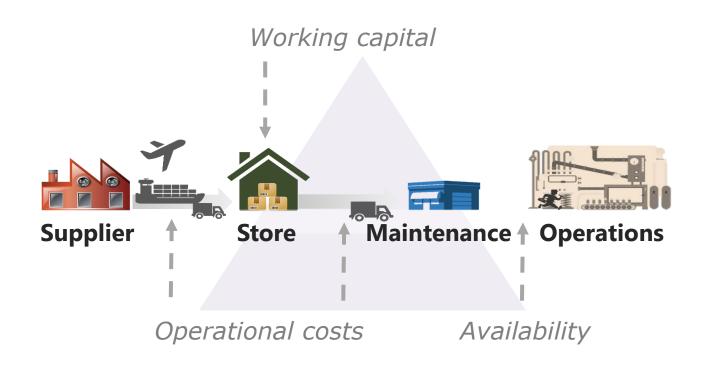




The key supply chain challenge for spare parts

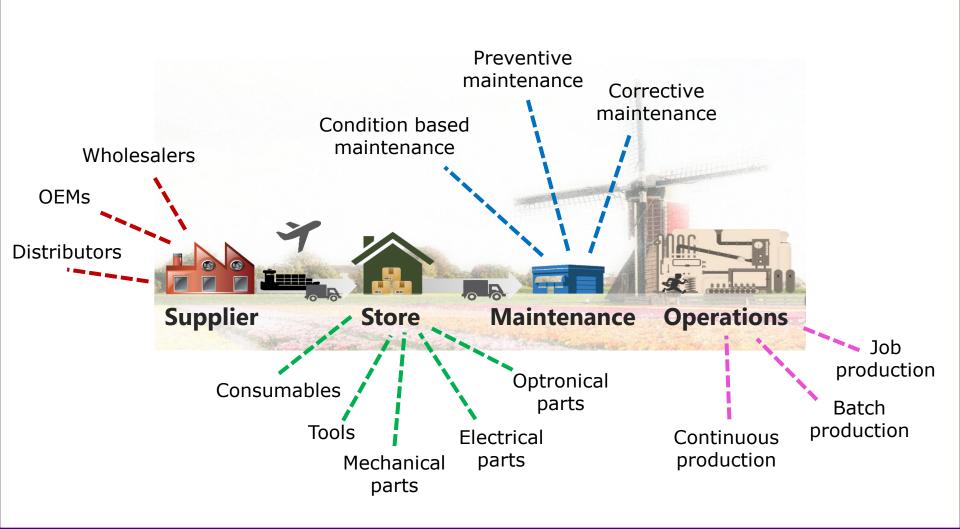


Physical assets do not to be down due to a shortage of spare parts... against reasonable costs!



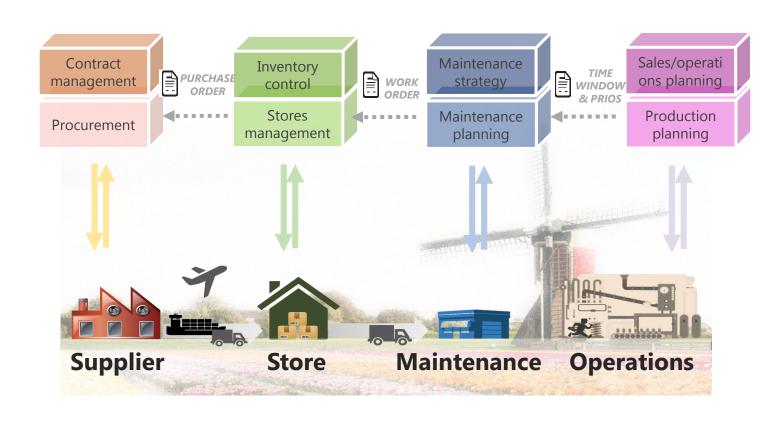
Spare parts supply chain management is more than stores management -1





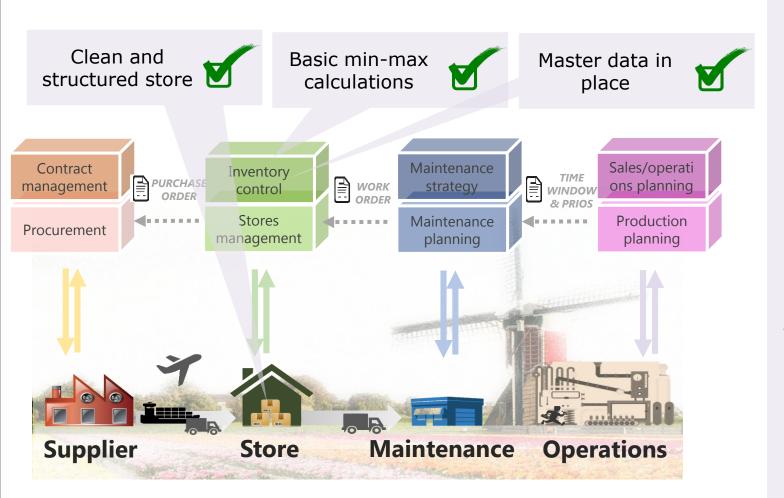
Spare parts supply chain management is more than stores management -2





Suppose that the basic practices are in place...





Which circumstances can then still cause unplanned down time due to lack of spares? And how to mitigate these risks?

Risk 1:



Unplanned downtime due to unknown parts criticality



Where must the stock controller start in his/her assortment?

Remedy to risk 1:

Isolate the problem by smart classification



High

Purchasing costs

Low

Medium/high stock availability

- Enhance demand predictability
- Reduce variation in supply lead times

LEAN

- Very high stock availability
- Management by exception
- Fully automated process

WHOLESALE

Low stock availability except for critical parts

- Try to scale up
- Involve all supply chain stakeholders

JUST IN CASE

- High stock availability
- Accept high safety stock
- Speed up phase outs

WHOLESALE (CLEAN)

High

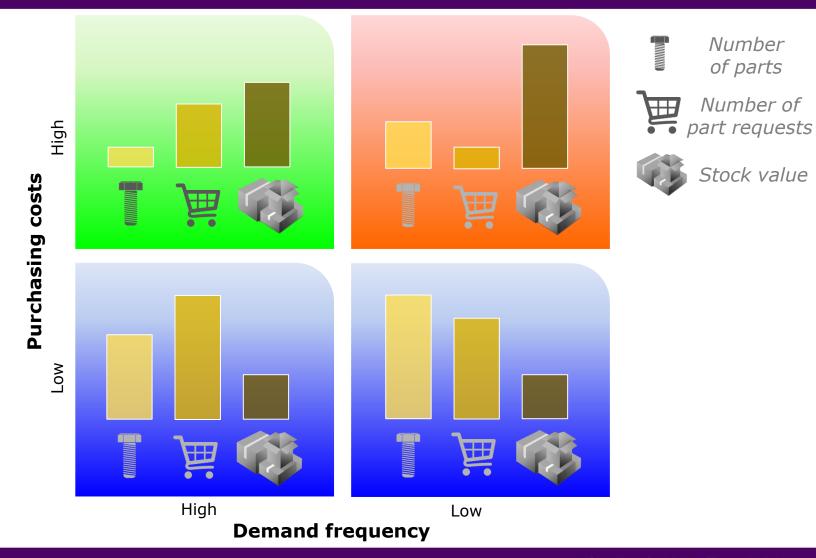
Low

Demand frequency

Remedy to risk 1:

Isolate the problem by smart classification





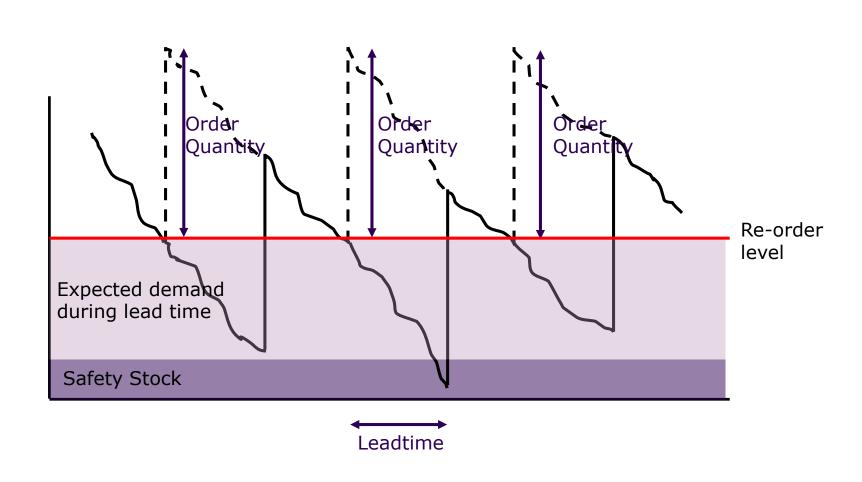
Risk 2: Unavailability of spares due to long lead times





Remedy to risk 2: Apply proper re-order level calculations

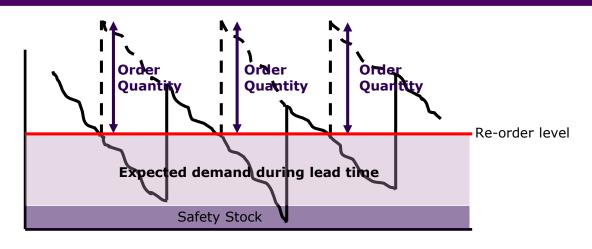


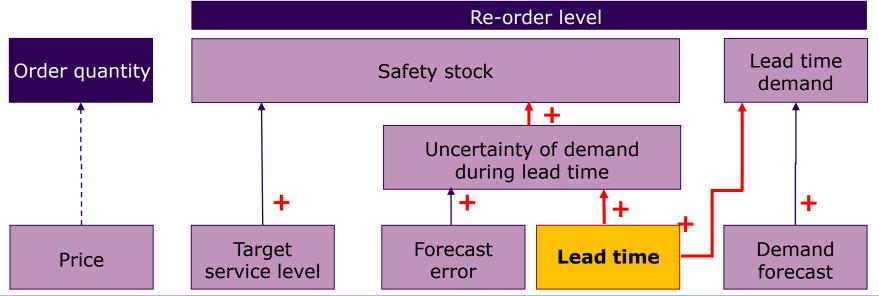


Remedy to risk 2:



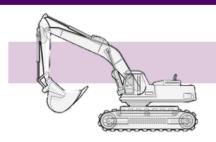






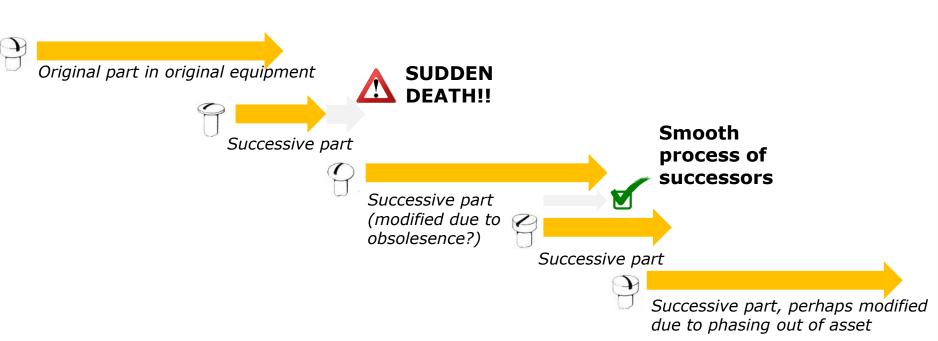
Risk 3: Unavailability of spares due to obsolescence





From a typical asset life cycle of **15-20 years**...

To variable parts life cycles



Remedy to risk 3:

Consider ordering more frequently in order to better monitor supplier behavior



Science* tells us that the probability for obsolescence depends on the following factors:

- Average interval between two purchase actions
- Time between the last purchase and now
- Increase in lead time
- An observation of a recent long lead time

So interestingly:

As a client you can

INFLUENCE

obsolescence yourself!!



Remedy to risk 3:



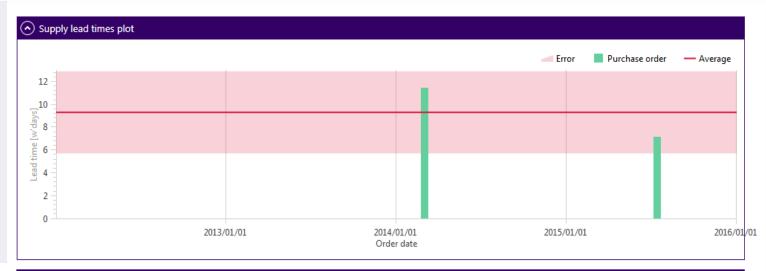


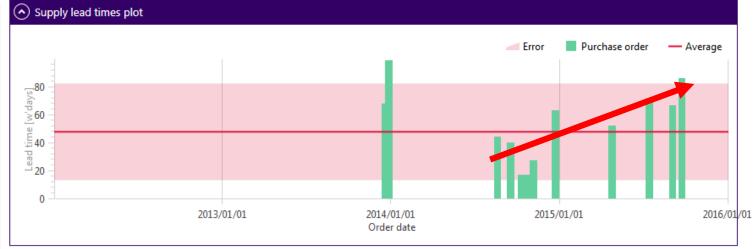
Unit value = R 1 910 Usage = 3.4 p/m 20 part requests p/y

Order more frequently, especially for parts which are not that cheap!!

Unit value = R 5.50 Usage = 23 000 p/m 214 part requests p/y

Start talking to your supplier about possible obsolescence!!





Conclusions



Supply chain risk management ...

- ✓ Is very important but make sure that some basic spare parts management is in place
- Requires a multi-disciplinary approach to capture all relevant risks and ways to mitigate them
- ✓ Can be supported substantially by proper spare parts management skills



Contact details



Any questions, remarks or some desire for an informal chat?



Jan Willem Rustenburg FOUNDING PARTNER

jw.rustenburg@gordian.nl



Tycho Lejeune CONSULTANT

t.lejeune@gordian.nl

Supply Chain Criticality Game



Identify risks in the supply chain and develop mitigating measures



10:50 – 11:00 Introductory round



11:00 - 11:10 Individual risk generation



11:10 - 11:20 Explain the risks within your group



11:20 – 11:30 Develop Mitigating Measures with the group



11:30 - 11:40 Prepare a 5 minute presentation per group



11:40 - 12:00 Present to the audience

Making teams

4 groups and 4 group Facilitators



Front side

Stijn

- 1.Riaan
- 2.Lionel
- 3.Zukisa
- 4.Stephen
- 5.Leon
- 6.Graham
- 7.Nigel
- 8. Françoise
- 9.Malusi

1.Pierre

Julia

- 2.Helen
- 3.Jeremiah
- 4.Pieter O.
- 5.Frikkie
- 6.Cyril
- 7. Andries van H
- 8.Andrew

Tycho

- 1. Hannes B
- 2.Hannes F
- 3.Ciaran
- 4.Jano
- 5.Tirwirei
- 6.Herman
- 7.Hendrik
- 8.Billy
- 9.Andre

Johan

- 1.Isaac C
- 2.Marius
- 3.Bob
- 4. Wendy
- 5.Daniel
- 6.Willem
- 7.Ben
- 8. Andries K



Evaluation Criteria:

- √Completeness (50%)
- ✓ Relevance (30%)
- ✓ Creativity (20%)



Lunch and evaluation of the game





